

# ALIEN ODYSSEY

## CTHULHU'S AWAKENING



CTRL ALT DEL +   
**Team 3: CTRL+ALT+DELIGHT**

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# ALIEN ODYSSEY

CTHUCHU'S AWAKENING



Start

Please follow yellow rules at bottom  
for the best gaming experience

Druid's Wood



Light of Insight



Flame of Harvest



The voice of prophecy is deep and enigmatic.

"Three brave ones,  
the Beetle King,

groans sickly in the depths of darkness.

Great Old Ones, Cthulhu,

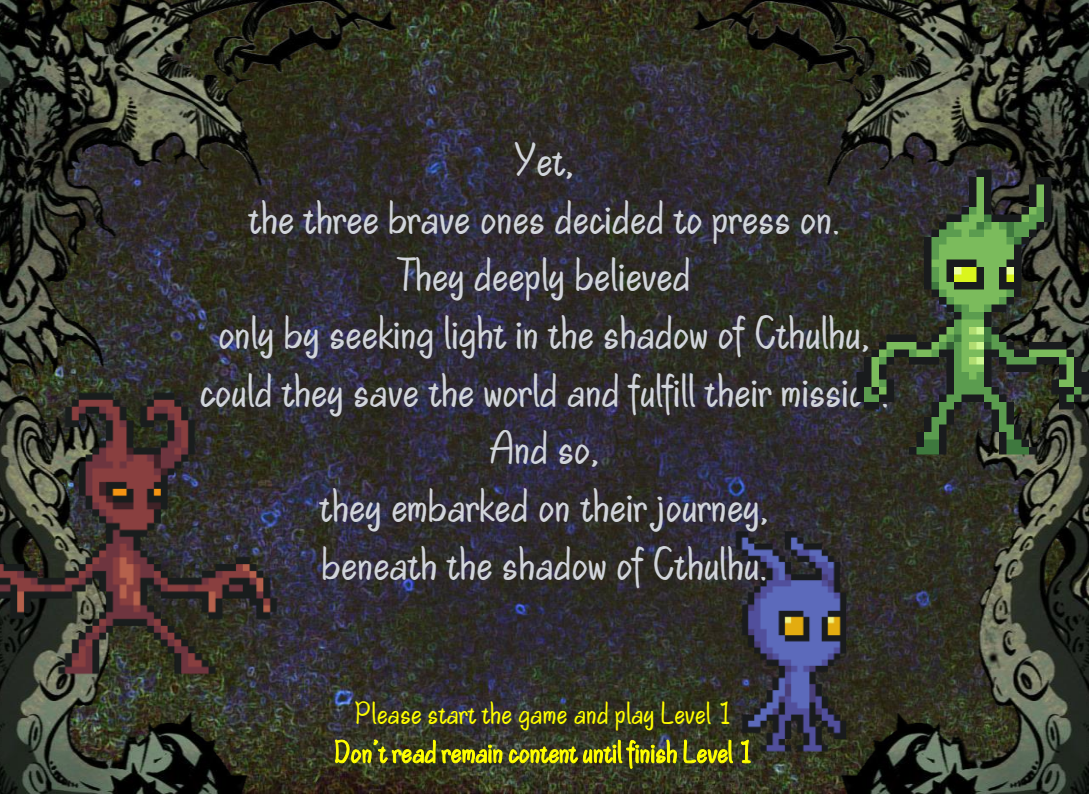
stirs at the bottom of unknown deep sea.

The hope of the evil deity nurtures in the dark,  
aiming to unleash a storm to overturn reality."

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Yet,  
the three brave ones decided to press on.  
They deeply believed  
only by seeking light in the shadow of Cthulhu,  
could they save the world and fulfill their mission.  
And so,  
they embarked on their journey,  
beneath the shadow of Cthulhu.

Please start the game and play Level 1  
Don't read remain content until finish Level 1





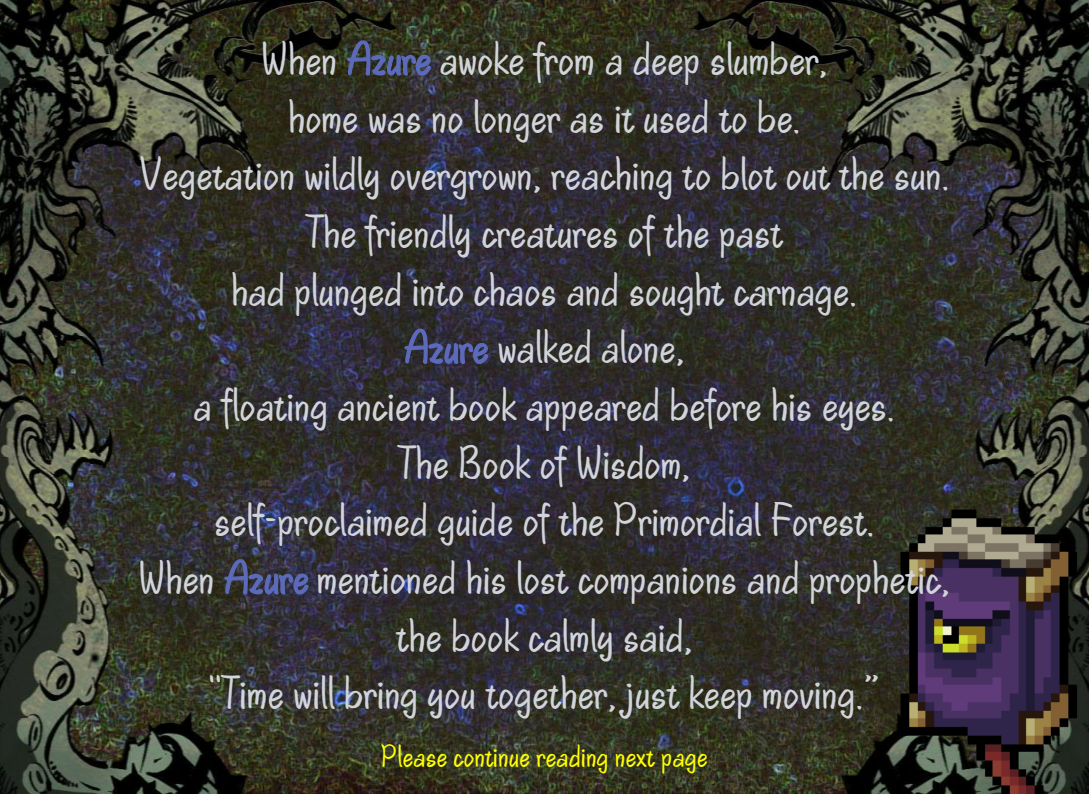
Scene One

# The Primordial Forest

What has risen may sink, and what has sunk may rise.  
Loathsomeness waits and dreams in the deep,  
and decay spreads over the tottering cities of men.  
A time will come.

-- *Call of Cthulhu*

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When **Azure** awoke from a deep slumber,  
home was no longer as it used to be.  
Vegetation wildly overgrown, reaching to blot out the sun.

The friendly creatures of the past  
had plunged into chaos and sought carnage.

**Azure** walked alone,  
a floating ancient book appeared before his eyes.

The Book of Wisdom,  
self-proclaimed guide of the Primordial Forest.  
When **Azure** mentioned his lost companions and prophetic,  
the book calmly said,  
"Time will bring you together, just keep moving."

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In extreme danger, *Azure* found Moss.

*Moss* looked tense,

"Scarlet is deeply trapped by Beetle King,  
we need to support him immediately." They continued  
forward,

arriving at a mysterious meadow,  
where they discovered a brilliant blue gem,  
embedded in an ancient stone tablet.

This beautiful gem,  
seemed to connect with their mission.

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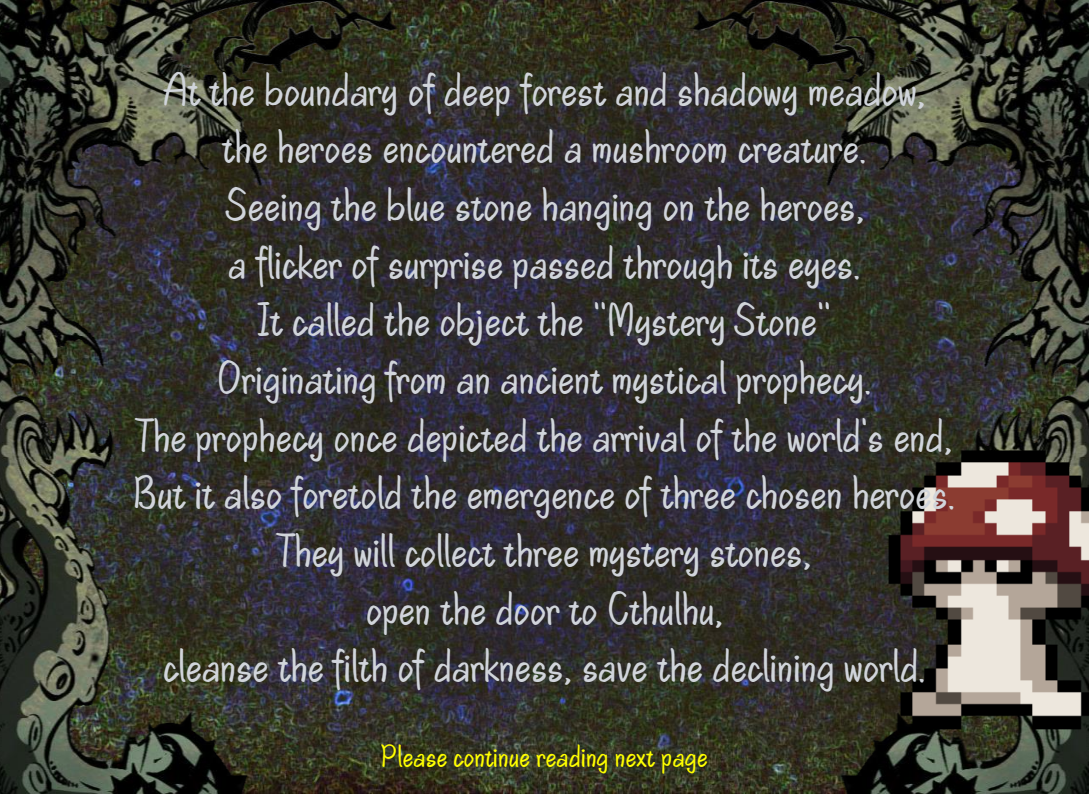
Scene Two

# Shadowy Grasslands

*I have seen the dark universe yawning,  
Where the black planets roll without aim —  
Where they roll in their horror unheeded,  
Without knowledge or lustre or name.*

*-- Call of Cthulhu*

*Please start the game and play Level 2  
Don't read remain content until finish Level 2*



At the boundary of deep forest and shadowy meadow,  
the heroes encountered a mushroom creature.  
Seeing the blue stone hanging on the heroes,  
a flicker of surprise passed through its eyes.  
It called the object the "Mystery Stone"  
Originating from an ancient mystical prophecy.  
The prophecy once depicted the arrival of the world's end,  
But it also foretold the emergence of three chosen heroes.

They will collect three mystery stones,  
open the door to Cthulhu,  
cleansing the filth of darkness, save the declining world.

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The heroes' team still missed a member now.

**Scarlet** had disappeared into the demon cave of the Beetle King.

Upon hearing this, the creature's worry became more apparent.

The Beetle King is powerful, its cave is deep,  
Many brave ones lose themselves on the way to defeat it.

However,

The green mystery stone in the depths of the forest rekindles hope.

This stone can break the Beetle King's barrier.




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Scene Three

# Shadowy Armored Nest

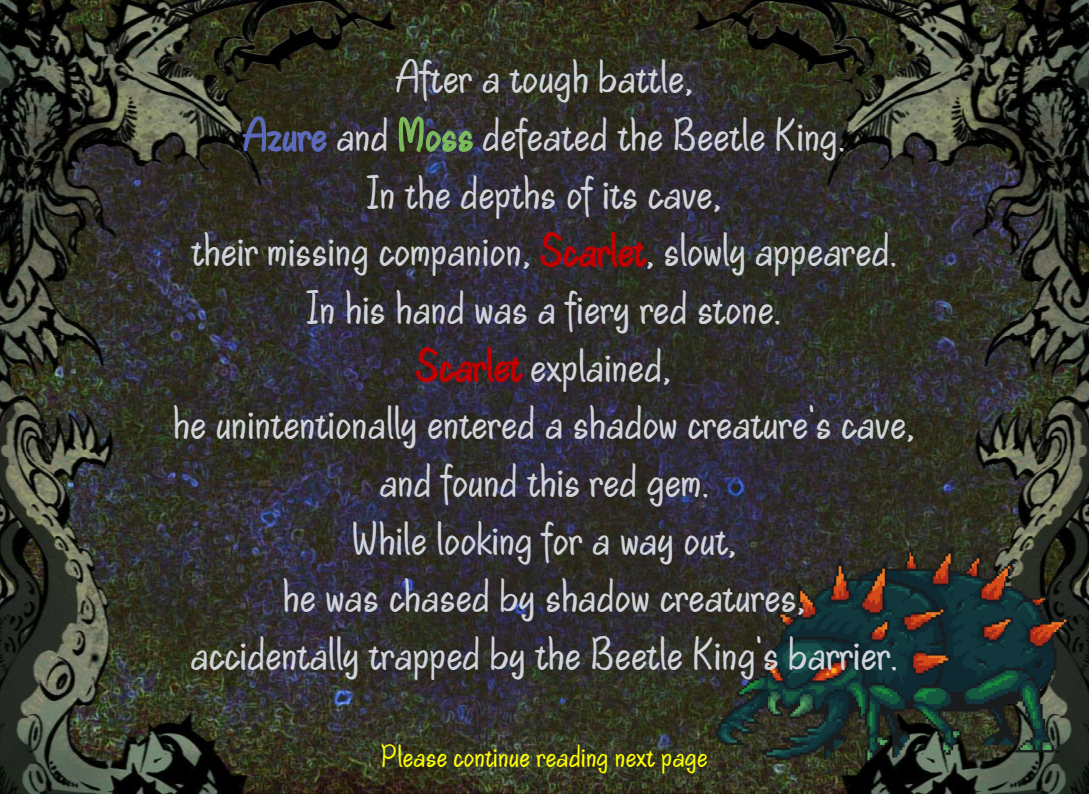
Please start the game and play Level 3  
Don't read remain content until finish Level 3



I have seen the dark universe yawning,  
Where the black planets roll without aim,  
Where they roll in their horror unheeded,  
Without knowledge, or lustre, or name.

-- *Call of Cthulhu*


Please start the game and play Level 3  
Don't read remain content until finish Level 3



After a tough battle,  
Azure and Moss defeated the Beetle King.  
In the depths of its cave,  
their missing companion, Scarlet, slowly appeared.  
In his hand was a fiery red stone.

Scarlet explained,  
he unintentionally entered a shadow creature's cave,  
and found this red gem.

While looking for a way out,  
he was chased by shadow creatures,  
accidentally trapped by the Beetle King's barrier.



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Upon finishing story, **Moss** also shared his experiences.

Hearing three mystery stones  
could open the door to Cthulhu,

**Scarlet** was overjoyed.

Now the heroes had gathered the gems.

The mystery and unknown of Cthulhu was slowly unfolded,  
like a dark curtain blown open by a storm.

What they were about to challenge,  
was far surpassed the boundaries of understanding.

In the silence,  
clouds gathered densely, undercurrents surged.

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Scene Four

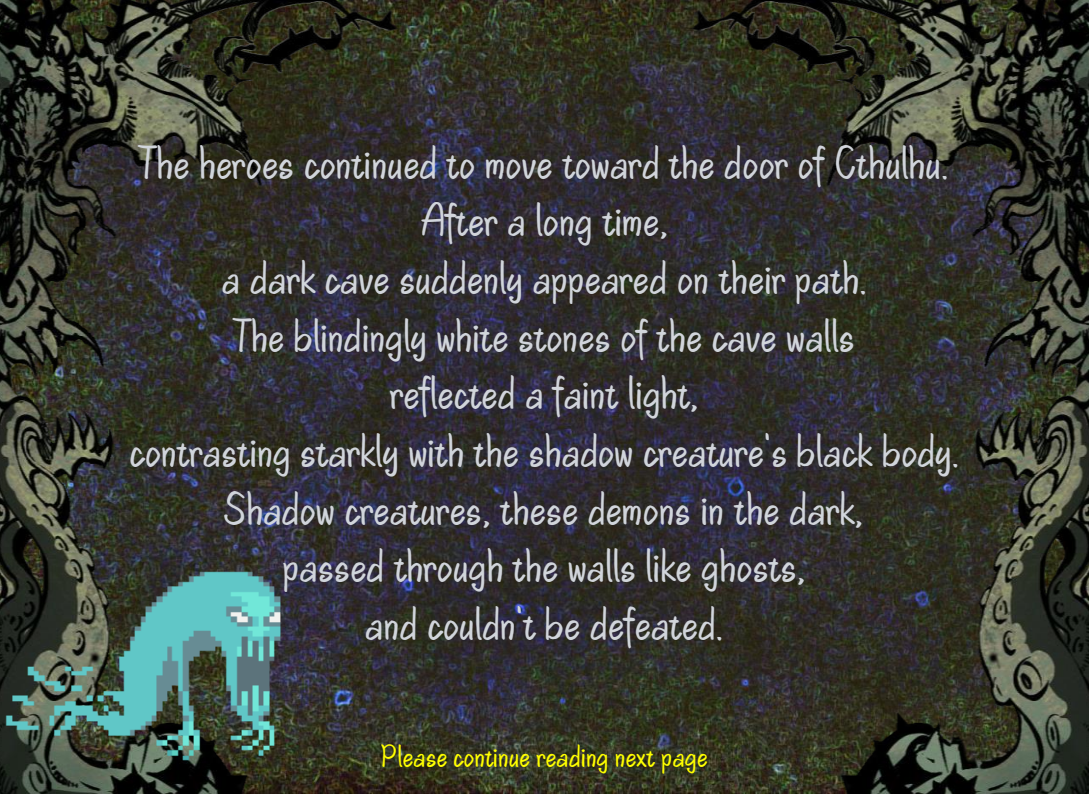
# Mystic Shadow Valley

The oldest and strongest emotion of mankind is fear,  
and the oldest and strongest kind of fear is fear of the unknown.

-- Howard Phillips Lovecraft

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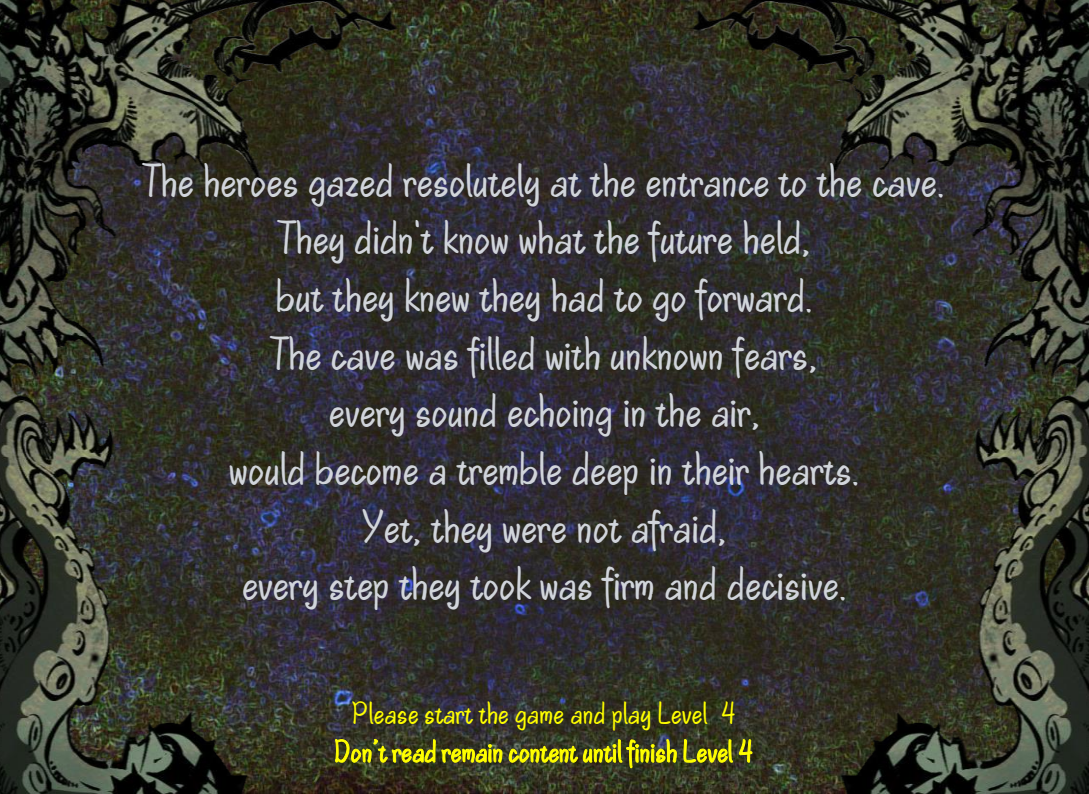




The heroes continued to move toward the door of Cthulhu.

After a long time,  
a dark cave suddenly appeared on their path.  
The blindingly white stones of the cave walls  
reflected a faint light,  
contrasting starkly with the shadow creature's black body.  
Shadow creatures, these demons in the dark,  
passed through the walls like ghosts,  
and couldn't be defeated.

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The heroes gazed resolutely at the entrance to the cave.

They didn't know what the future held,  
but they knew they had to go forward.

The cave was filled with unknown fears,  
every sound echoing in the air,  
would become a tremble deep in their hearts.

Yet, they were not afraid,  
every step they took was firm and decisive.

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Please start the game and play Level 4  
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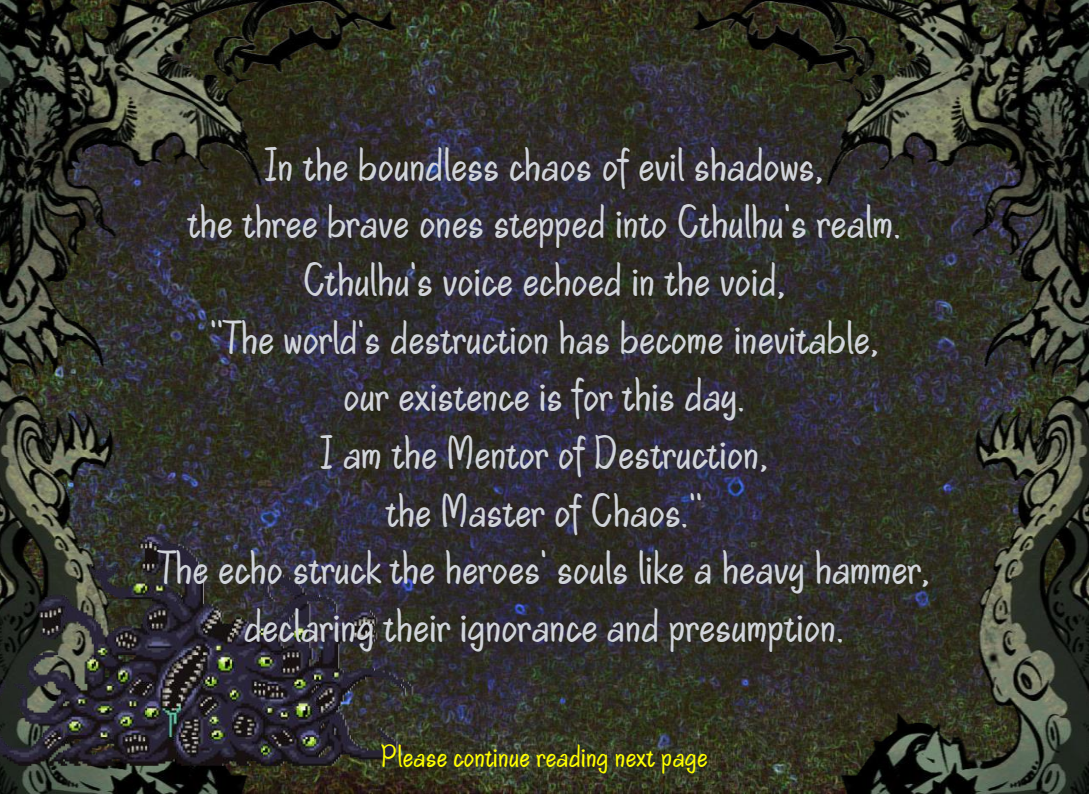
Scene Five

Void

Look to the sky, way up on high  
There in the night stars are now right  
Eons have passed: now then at last  
Prison walls break, Old Ones awake  
Madness will reign, terror and pain

-- *Call of Cthulhu*

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In the boundless chaos of evil shadows,  
the three brave ones stepped into Cthulhu's realm.

Cthulhu's voice echoed in the void,

"The world's destruction has become inevitable,  
our existence is for this day.

I am the Mentor of Destruction,  
the Master of Chaos."


The echo struck the heroes' souls like a heavy hammer,  
declaring their ignorance and presumption.

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However, they were not swallowed up.  
Instead, their gaze became more firm,  
radiating fearless courage and resolute determination.  
They steadied their feet, no longer retreating.  
The mockery and oppression of Cthulhu,  
did not make them submit.  
Every breath they took was full of resolution,  
every heartbeat solidified their determination.  
They were ready to face this endless darkness,  
ready to face the enormous Cthulhu.

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*Please start the game and play Level 5  
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*Scene Six*

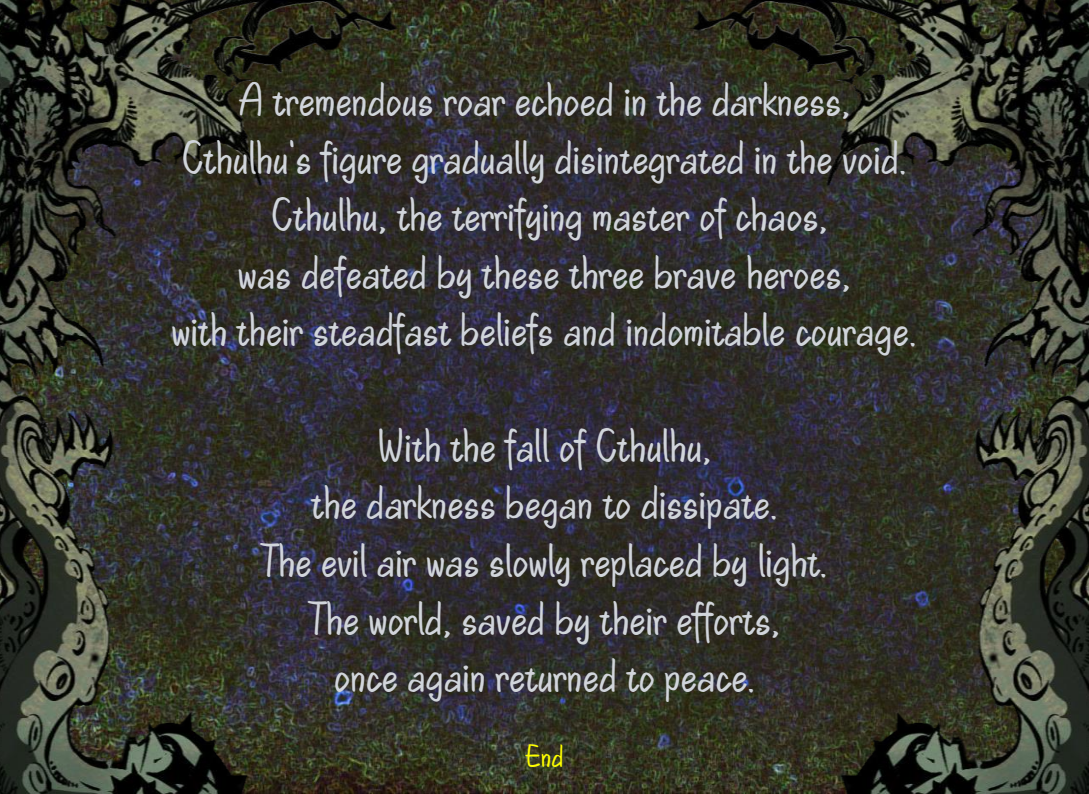
# Dawn's Embrace

*That is not dead which can eternal lie.  
And with strange aeons even death may die.*

*-- Necronomicon*

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A tremendous roar echoed in the darkness,  
Cthulhu's figure gradually disintegrated in the void.

Cthulhu, the terrifying master of chaos,  
was defeated by these three brave heroes,  
with their steadfast beliefs and indomitable courage.

With the fall of Cthulhu,  
the darkness began to dissipate.  
The evil air was slowly replaced by light.  
The world, saved by their efforts,  
once again returned to peace.

End